SUBJECT: Woi	king Hunter Derby Specifications (USEF/EC)	RESOLU	TION	
(STANDARD)	, ,			
	9, RULE 101 & 102 for submission requirements			
coror to chapter	,,,1022 101 <b>00</b> 10 <b>2</b> 101 0 <b>0</b> 00000010 <b>10</b> 100000000000000000	Committee A	Action:	
Committees requ	mmittees required to review: (This section to be completed by the Agenda & Resolutions Committee		Disapprove	
Amateur Commi	tee	O		
Competition Adv	isory Committee	О		
Education/Evaluation Commission		O		
Hunter/Jumper Committee		O		
Sport Horse National Show Commission		O		
USEF Arabian I	vivision Committee	О		
CONVENTION	ACTION:			
Approved Approved with Modification		Disapproved		
			11	
Withdra	wnReferred to Committee			
DRUBUSED CH	ANGE: (Check one) X Add new rule Delete existing rule	Change	e evicting text	
	Article/Rule number (AHA/USEF/EC) USEF Sub-Chapter AR14	Change	e existing text	
	The section of the se			
RESOLUTION:	Use <b>bold/italic</b> for new wording, strikethrough to indicate deletion			
Whereas,	It was the desire of the Hunter/Jumper Committee to ensure that the ru			
	in the Arabian Division are consistent with comparable rules in the Hu	unter Division,	and	
VIII amang	Exhibitous desires consistency in the miles in heavy the Westing Hunton	Danharia man at	the Legal Decisional	
Whereas,	Exhibitors desire consistency in the rules in how the Working Hunter and National level, and	Derby is run at	the Local, Regional,	
	and ivational level, and			
Whereas,	It is the desire to use the wording from the USHJA National Hunter D	erby class spec	ifications and the go	
,	of the Hunter/Jumper Committee it to mirror the open rules whenever		_	
	move back and forth, and	-		
Whereas,	Such consistencies require written rules; Therefore, Be It			
Dagalyad	That the LISEE Ambien Dules (AD) he amonded by adding to Sub Ch	omton AD14 o m	ow LICEE AD167	
Resolved,	That the USEF Arabian Rules (AR) be amended by adding to Sub-Chapter AR14 a new USEF AR167 Working Hunter Derby as follows:			
	working fruiter Derby as follows.			
4R167 Working	Hunter Derby			
1. Judging Sys				
	panel will consist of one (1) judge or two (2) judges sitting together.			
	round. No panel may award the same base score to any two (2) com			
	tround shall be judged on performance, hunter pace, jumping style,			
	e judges base score is given, one (1) point will be added for each high			
	core of one additional point must be awarded even if there is a refus. hat higher height option fence, providing that the horse-and-rider co			
	nai nigher neight opnon jence, providing that the norse-ana-riaer co ption fence. (Maximum of four points.)		s jump me nignei	
	ond round shall be judged on performance, hunter pace, jumping sty	le, quality, sub	stance, movement.	
	ss and brilliance of pace.			
1.	Handiness is defined as ground saving movement without adversely	affecting perf	formance or style.	
-	Handiness is taken into account in the judges' base score.			
	Brilliance of pace is defined as a faster pace than ordinary, without			
3.	After the judges' base score is given, one (1) point will be added for The Option Bonus Score of one additional point must be awarded ev			
	loss of good jumping style at that higher option fence. (Maximum o		i rejusui, ruii uown 0	
	, in jumping signe at their ingiter opion jeneer (hitwellimit of	Jour Poursel		

52 2. Tie Breaking Procedures

- a. No panel may award the same base score to any two competitors in any one round unless a competitor's score is below the cut-off score.
- b. Any ties in all rounds will be broken by the base score (before adding height bonus points) of that round.
- c. Only the top twelve (12) horses from the first round, after all ties are broken, are eligible to return for the second round.
- d. All ties for overall first place in the class will be broken using the second round base score (before adding height bonus points).
- e. Ties for other than first place in the overall standings will be broken using the second round base score (before adding height bonus points).
- 3. Order of Go
  - a. The draw may be performed by hand or competition management may host a computer draw.
  - b. The order of go must be posted a minimum of one (1) hour prior to the start of the class. In the case of multiple horses being ridden by the same rider, every effort will be made so that there will be a minimum of eight horses (if available) separating multiple rides.
  - c. In the first round of competition, all horses must be ridden in the sequence that appears on the jumping order.
  - d. In the second round horses will return in reverse order of their first round scores (lowest to highest).
  - e. Due to multiple rides or rider conflicts, any rider may elect to move up in the order.
- 4. Course Requirements
  - The course diagrams for each round must be posted a minimum of one (1) hour before the start of the first round.
  - b. Jumps in BOTH rounds
    - 1. Obstacles must simulate those reminiscent of the hunt field and course must offer a variety of Classic jumps with different appearances such as: natural post and rail, stone wall, white board fence or gate, coop, aiken, hedge, oxer, brush, logs, natural foliage.
    - 2. A minimum of 2" difference is required for the back element of all oxers.
    - 3. Ground lines are not to exceed 18" in depth from the vertical plane of the jump. For appropriate jumps, no ground line is necessary.
    - 4. Flat cups may only be used for log fences and in accordance with Federation rules,
    - 5. Fence heights to be 2'6", 2'9", 3'0". The height at which the horse competes is to be determined by the maximum height that the horse/rider combination competed at during the show. Exception: Green Hunter Derbies to follow 1st/2nd year height rules per AR162. Classes that determine derby competition height include hunter, jumper, and equitation classes. Riders may elect to move up in height.
    - 6. There must be four option fences set at 2'9", 3'0", 3'3". If there is a difference in difficulty between any two tracks containing heights options, the higher options should include the more inviting, less difficult track.
  - c. Handy Hunter Course (Second Round)
    - 1. A minimum of eight obstacles must be offered in the Handy Hunter Round.
    - 2. The Course should simulate riding over hunt country and must have a minimum of two handy options, such as: tight turns, different tracks, clever options for jump approaches, pen type obstacles, hand gallop a jump, trot a lowered obstacle not to exceed 2'3" in height, halt and /or back. Gimmicky options are not appropriate.
    - 3. Only the top twelve (12) horses from the first round, after all ties are broken, are eligible to return for the second round.
- 5. The Hunter Derby is a featured class of the horse show, and must be presented as such with regard to arena size and location, jump quality, decorations, footing and ring preparation, lighting, etc.
  - a. The ring used must have spectator seating, a quality sound system, and a dedicated announcer with no other duties during the Derby.
  - b. It is Important for management to make sure that the pointing and scoring system is fully understood by spectators.
  - c. The AHA Hunter/Jumper Committee requests that announcers announce scores using their own style, but containing the following information in a clear manner:
    - 1. Example for First Round "The judges score an 84. An additional four points will be awarded for the four higher option fences that were taken, giving our entry a final score of 88 for this round."
    - 2. Example for Second Round "The judges score an 82 for this round. An additional four points will be awarded for the four higher option fences that were taken, giving our entry a final score of 86 for this round" Handiness is taken into account in the judges' base score. and; Be It Further

- 108 <u>Resolved</u>, That the remaining sections be renumbered accordingly.
- 110 Effective: December 31, 2022 or when approved by USEF/EC

112			
113 114 115 116	RESOLUTION TYPE ( <b>REQUIRED</b> ): StandardX Extraordinary "If indicated as "Extraordinary the proponent must list reasons which establish Chapter 9, RULE 101.3.a. has been met)		
117 118 119	PROPONENTS FINANCIAL IMPACT ( <b>REQUIRED</b> ): Refer to Chapter 9, RULE 102.6. & 102.7 for financial requirements		
120 121	None		
122 123	AHA IMPACT STATEMENT: None		
124 125	Contact Person:		
126	SUBMITTED BY: Hunter/Jumper Committee Region Number:		
127	□ Member Organization		
128	Who voted:		
129	Total Number Eligible to Vote: 48 Number of Yes votes: 33 Number of No votes: 0		
130 131	How vote was taken: ☐ mail ☑ email/other electronic means ☐ phone ☐ meeting (check one) (Must have Quorum with majority of yes votes)		
132	Where documentation of this vote is recorded: Email (Must have printed documentation on file)		
133	Date vote taken: 12/10/2020		
134	Contact Person: Allan Ehrlick, Hunter/Jumper Committee Chair (Has authority to amend, combine or withdraw)		
135	Phone: 905-854-0762 Email: aoc@milestoneac.ca		